

TOUCH INFORMATION

2024 TERM 4 - WEDNESDAY COMPETITION

Competition Dates

All competition grades begin on Wednesday 16th October - 13th November: - **5 playing days.**
The competition format for each grade will be determined upon the number of teams entered.

Grades:

Girls:

Super Touch	Run by Touch Canterbury
Senior	For players of any age, but U19 on the 1 st January
Junior	For players who are in Year 9 & 10 only

Boys:

Super Touch	Run by Touch Canterbury
Senior	For players of any age, but U19 on the 1 st January
Junior	For players who are in Year 9 & 10 only

Mixed:

Senior	For players of any age, but U19 on the 1 st January
Junior	For players who are in Year 9 & 10 only

The grade and competition formats will be determined by the number of teams entered.

It may be necessary to combine some grades to ensure viable competitions.

If there are entries into the mixed competitions, mixed teams will be combined with either the Senior Boys or Junior Boys grade.

Schools will be notified if there is a change to the grade they are entered in

Game Day Structure

All games are 20 minutes each way

Points

Win = 4, loss = 0, draw = 2, win by default = 4

Uniform

Teams are expected to wear their school sports uniform. Teams playing in social grades will have the flexibility to wear nonmatching active clothing but with matching bibs for team identification.

Referees

Each team should provide a referee for the match.

Equipment

Each team should be able to provide a touch ball (available from the Canterbury Touch Association).
The field should be marked out with cones (four required). This is a joint responsibility of both teams

NO Bare feet and NO rugby boots are permitted.

Results

All schools will be responsible for entering their own results directly into sports runner, by 1pm the day following each game.

School Heads of Sport have the passwords and instructions re this process.

Entry

Schools are required to enter online via EnterNOW [www.enternow.co.nz], closing on Wednesday 9th October

Cancellation

Cancellations will be advised in accordance with School Sport Canterbury procedures.

If a round of games is lost through cancellation, a new draw will be issued for the following week.

Defaults

Schools unable to field a team on any given day must make every effort to contact their drawn opponents no later than 12 noon on the day of the scheduled game and notify the Regionals Sports Director's Office.

Teams that 'fail to show' for any given game without prior notification to their opponents will be charged \$50 and liable to withdrawal from the competition.

Failure to supply a referee or score bench official when required, constitutes a default and the default fee will be applied automatically.

Any team not ready to commence the match within 10 minutes after the scheduled start time shall forfeit the match. A forfeited match be deemed to be a default match.

Health & Safety

Schools are responsible for the health and safety of their students in transit to and from and at the venue. Comply with indoor venues evacuation & risk management plans. Game officials are responsible for the safety of students during play. For further details please refer to the SSC Covid-19 and Risk Management plans, available on the documents page of the SSC website. <https://www.canterbury.schoolsport.org.nz/risk-management-plans/>

Code of Behaviour

The conduct of all players, coaches, spectators, supporters and officials should reflect the [SSC Code of Behaviours](#)



#KEEPITPOSITIVE **SSC** SCHOOL SPORT
CANTERBURY